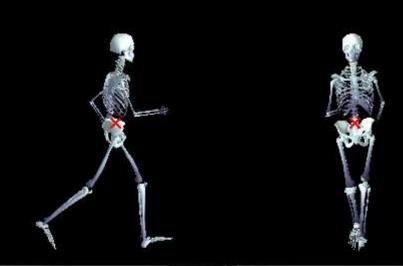
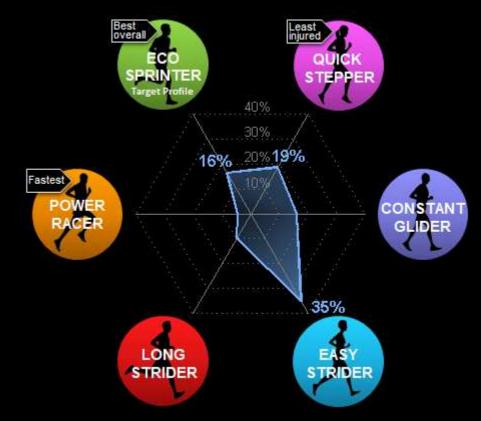
Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h











Your profile



Improve core strength and straighten posture to utilize the elastic recoil in the lower back for improved economy. Employ a more active stride with improved bounce and less overstride. It can be achieved through frequent running drills, or simply imagine that you run on hot coal and see where it takes you.

Note from your service provider:

No note written

Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h

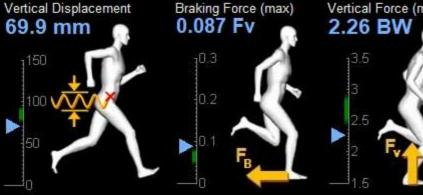


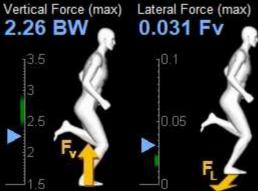
RUNNING PERFORMANCE @ 12 km/h



Runner Profile Stride Parameters









Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h



GAIT CHARACTERISTICS @ 12 km/h

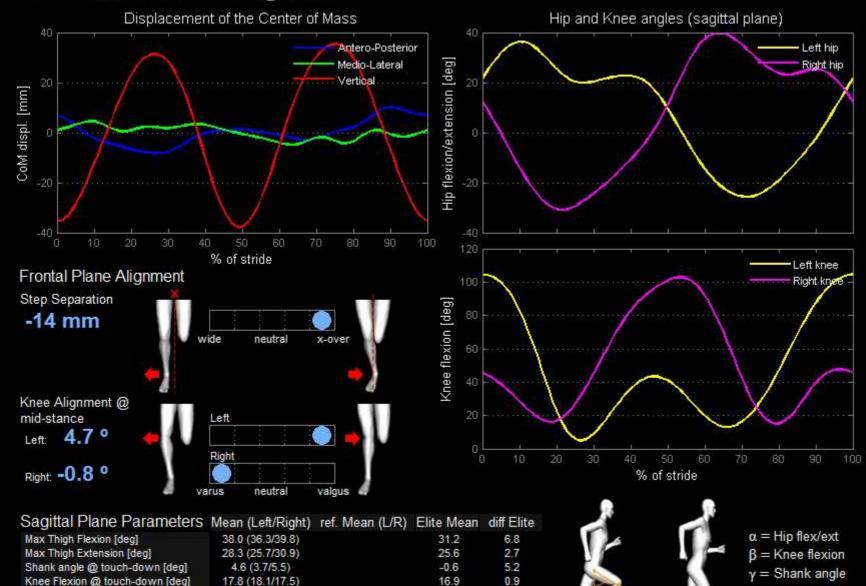
Max Knee Flexion @ stance [deg]

Max Knee Flexion @ swing [deg]

Symmetry Rating

45.4 (43.3/47.5)

103.6 (104.4/102.8)



8.2

0.5

37.1

103.1

Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h





Quick Reference Guide - Runner Profiles

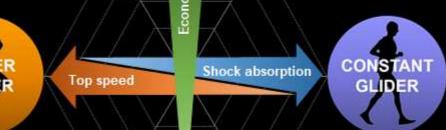


- MotionMetrix's target profile for optimal long-distance performance (green elite range fields in app)
- Active compact stride with great elastic bounce
- Best compromise between speed capacity, running economy and injury risk
- Very common profile among elite 5 42k runners
- · Next lowest injury risk after Quick Steppers
- Profile with highest top speed, very common among middle-distance elite runners
- Long powerful strides with short ground contact
- Stiff springy legs yielding great elastic bounce
- Large vertical peak force acting on the joints
- Highest injury risk, tough on lower leg and calf due to extreme ankle joint power generation





- Rapid footwork with good elastic bounce
- Good economy up to ~16 km/h that then drops due to excessive leg velocity (work to move the segments)
- Gentle loading due to small joint angles and peak forces
- Many top ultra runners and female marathoners belong to this category
- The least injured category among all six



- . Short strides with nearly constant ground contact
- Mild joint loading but limited bounce that prevents fast running
- Common among runners with limited flexibility, elasticity or strength
- · Many elderly runners in this category
- Slowest category but among the least injured

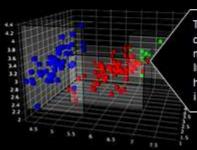
- . Long leaping strides powered by large muscular force
- . Excessive overstride and ground contact time
- Common style among strong athletically built runners and mostly male
- Decent sprint capabilities but poor economy due to excessive braking/propulsion
- . Next highest injury risk, tough on the knees





- . Easygoing style, follows the law of least resistance
- · Most common profile among all six
- Characterized by overstride and a tendency to a seated posture
- . Soft knee during support, sensitive to different footwear
- Low to average speed capacity and running economy at medium injury risk

	h		3			
Occurrence	6,3%	22.9%	12.8%	11.6%	29.6%	16.80%
10k race time (mean)	40:12	43.42	45:50	49:30	46:30	45:12
10k racetime (top 10%)	30:23	32.29	36:15	41:12	36:06	37:20
Injury rate (2 years)	84%	62%	59%	64%	75%	77%
	1) lower leg 41% 2) calf 28%	1) knee 27% 2) foot 21%	1) knee 46% 2) lower leg 24%	1) knee 52% 2) lower leg 21%	1) knee 35% 2) achilles 17%	1) knee 37% 2) hamstrings 17%
	3) knee 22%	3) lower leg 15%	3) calf 23%	3) achilles 17%	3) hamstrings 16%3) hip 15%	
Shoe pref. (light/stable)	75%/25%	63%/37%	55%/45%	30%/70%	15%/85%	10%/90%
Distr (men/women)	55%/45%	44%/56%	39%/61%	31%/69%	61%/39%	65%/35%



The six fundamental runner profiles have been derived by cluster analysis on a large biomechanical dataset (N > 1000) of runners. Information about performance and injuries have subsequently been obtained from interviews with runners belonging to the set.

Quick Reference Guide – Running Parameters





Unit: Joules/kg/m = energy cost per kilo body mass during 1 meter of forward transport

Total mechanical work: $W_{tot} = W_{arayity} + W_{seaments} + W_{speed}$

W_{gravity} = work to elevate the body against gravity
✓ Decreases with reduced vertical displacement

- ✓ Decreases with running speed

 $W_{seaments}$ = work to reposition the body segments

- Decreases with reduced cadence
- ✓ Increases quadratically with running speed

 W_{speed} = work to recover speed loss

- Decreases with reduced overstride/braking
- ✓ Increases with running speed
- ✓ Best work strategy at high speeds is to lower cadence to suppress W_{seaments} since it grows quadratically with speed

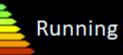


Elastic Exchange (ε)

Unit: % = fraction of total work stored and released as "free" elastic energy in muscles and tendons

 ε = elastic energy exchange coefficient

- Increases with increased vertical force and reduced contact time
- ✓ Increases slightly with speed
- Best strategy for improved elastic exchange is to employ a "bouncy" stride with low overstride.
- Maximum elastic exchange you can get is 50 %.



Running Economy (RE)

Unit: Joules/kg/m = enery cost per kilo body mass during 1 meter of forward transport

$$RE = W_{tot} \times (1 - \varepsilon)$$

- ✓ Running economy is the most important factor for long distance running performance
- Minimised total work and maximised elastic exchange yield best running economy!

Cadence



The number of steps per minute. Take shorter steps to reduce joint loading and prevent injuries. Take longer steps (without overstriding) to improve economy at higher speeds as it reduces W_{seaments}. Tall (short) runners have lower (higher) optimal cadence.



Vertical Displacement

The range of up and down motion of the center-of-mass. If too small, it results in poor force generation and reduced elastic exchange. If too large, it amplifies Waravity, the work done against gravity, and puts higher loads on the joints.

Contact Time



The time each foot spends in contact with the ground. Make this time as short as possible for best running economy. Contact time can be improved by running drills and similar exercises that promote the elastic response from muscles and tendons.



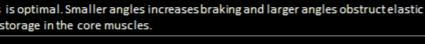
Braking Force

The amount of braking on the center-of-mass during the initial contact phase. Large braking forces cause greater loss of speed and increases W_{speed}, the work needed to recover speed during propulsion. Overstride contributes to increased braking force.

Forward Lean



The forward lean angle of the trunk relative the vertical axis. Aforward lean of 2-5 degrees is optimal. Smaller angles increases braking and larger angles obstruct elastic energy storage in the core muscles.







The horizontal distance between the center-of-mass and the ankle when the foot strikes the ground. Excessive distance is called overstride and it causes increased braking and prolonged contact times, both detrimental for running economy.



Vertical Force



The force generated to support body weight and launch it back into the air. High peak force generated in short time (a bouncy stride) promotes large elastic energy exchange and improved high speed economy at the expense of increased loading of the joints.

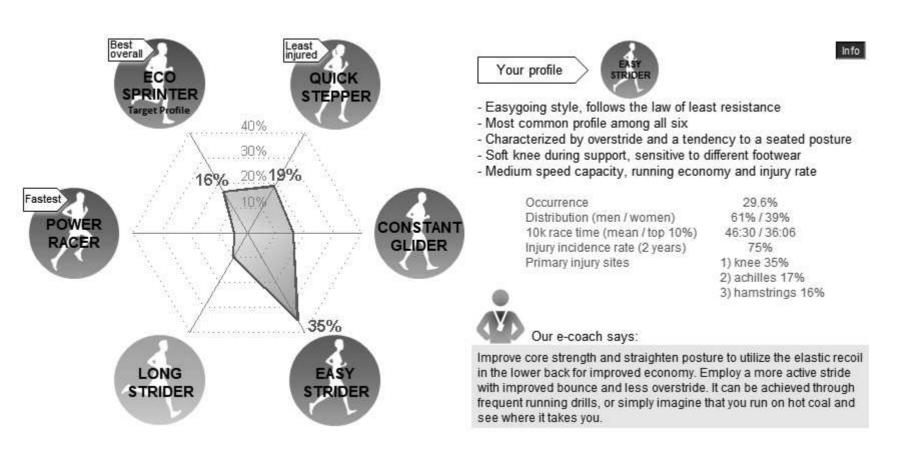
Lateral Force



The force acting sideways on the center-of-mass during ground contact. Large lateral force is associated with broad step width and large side-to-side motion, which makes you travel longer distance than necessary and increases lateral joint loading.

MotionMetrix...

Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h

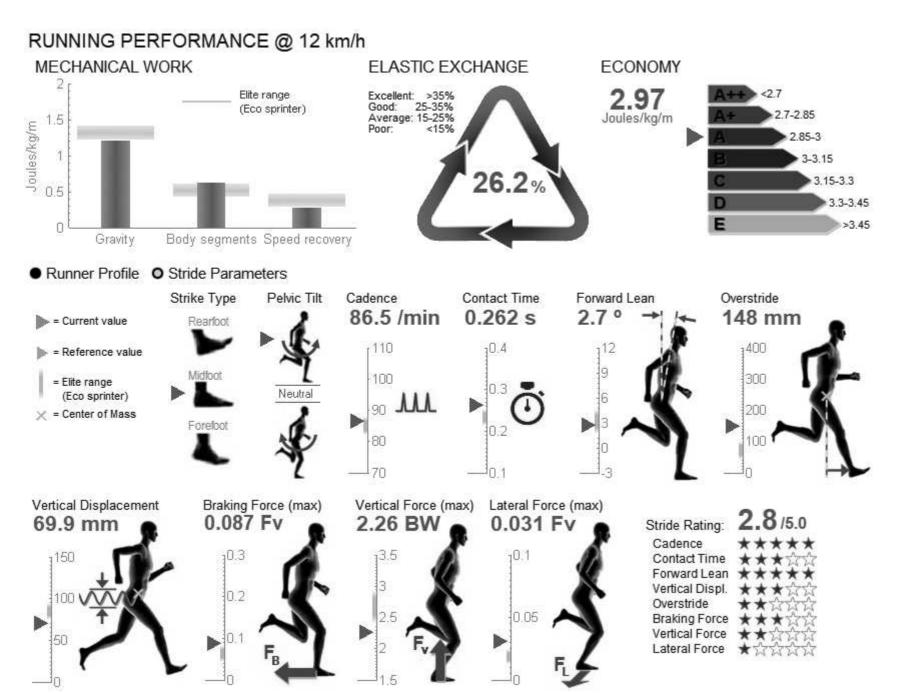


Note from your service provider:

No note written

MotionMetrix...

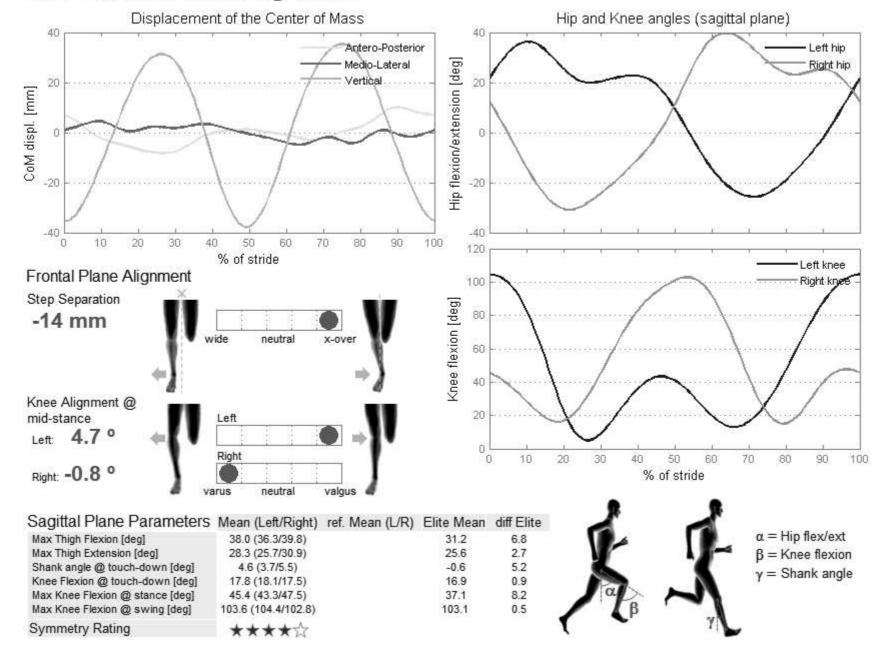
Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h



MotionMetrix...

Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h

GAIT CHARACTERISTICS @ 12 km/h



Date: 22 Jan 2021 Time: 5:37 PM Speed: 12 km/h

0.066 BW (lateral)

Percentile Rank (relative n=600 all-level runners @ 9 - 15 km/h)



JOINT LOADING @ 12 km/h Joint Torques and Forces (max, normalized to bodyweight) Light: 0-30 Right leg Med.: 30-50 0.317 BWm (propulsive) 19/100 Left lea High: 50-70 MISAG Extreme: >70 0.265 BWm (propulsive) Elite @ 12 km/h Light Norm @ 9-15 km/h 0.166 BWm (adduction) M FRONT 0.236 BWm (adduction) 1.833 BW F VERT 1.972 BW M_{FRONT} 0.036 BW (medial) F MED-LAT 0.053 BW (medial) Loading Property [Point here for hip loading guide] value ref. value **1**HIP Max loading @ joint Left Hip (M FRONT) Left/right preference [%] 53.3/46.7 **♣**KNEE [Point here for knee loading guide] Bilateral asymmetry [%] 8.5 **** Symmetry Rating 0.333 BWm (propulsive) MISAG Ground Reaction Force acting on the COM 0.326 BWm (propulsive) Touch-down Antero-Posterior :Toe-off 0.090 BWm (adduction) Medio_tLateral M FRONT Touch-down (ref) Vertical 0.091 BWm (adduction) .Tod-off (ref Force [BW] 2.048 BW F VERT 0.039 BW (medial) F MED-LAT

-0.5

20

60

% of stride

80

100

Loading vs stride parameter dependence:

Hip Sagittal Moment (M SAG)

- · increases with Max hip extension
- degreases with 0 verstride
- decreases with Forward lean
- Hip Frontal Moment (M FRONT)
- decreases with Step width
- increases with Vertical displacement Hip Vertical Force (F VERT)
- increases with Vertical displacement
- increases with Knee flex @swing
- decreases with Cadence
- Hip Mediolateral Force (F MEDLAT)
- increases with Step width
- increases with Body length

Knee Sagittal Moment (M SAG)

- decreases with Shank angle @landing
- increases with Knee flex @landing.
- increases with Vertical displacement Knee Frontal Moment (M FRONT)
- decreases with Step width
- increases with Knee varus alignment
- decreases with Cadence

Knee Vertical Force (F VERT)

- increases with Vertical displacement
- increases with Max knee flex @swing
- decreases with Cladence

Knee Mediolateral Force (F MED-LAT)

- · increases with Shank angle @landing
- increases with Step width